



Confidence in a connected world.



# **Underground Economy report. Data Breach: Causes, Circumstances, and Remedies**

Don Ng, CISSP

Enterprise Security Director, Asia Pacific

July 9<sup>th</sup> 2009



Confidence in a connected world.

# Symantec Report on the Underground Economy

# Underground Economy – Key Messages



- The Underground Economy is geographically diverse and shows the ability to generate millions of dollars in revenue for cybercriminals.
- It is a self-sustaining system where tools that aid in fraud and theft can be purchased and the stolen information obtained by those tools can then be sold.
- Cybercriminals range from loose collections of individuals to organized and sophisticated groups, all with a common purpose.
- Software piracy closely reflects the retail market; software categories with the highest volume of sales are also the most heavily pirated.

# Underground Economy – Key Findings



- Symantec estimates the value of total advertised goods on underground economy servers was over \$276 million for the reporting period.
- The potential worth of the top seller on the UE is \$6.4 million.
- The category of credit card information accounted for 31% of all advertisements for sale.
- 12% of UE servers were located in Asia Pacific & Japan.
- Desktop computer games made up 49% of software being pirated.
- In total, the approximate U.S. retail value of all tracking files observed by Symantec was \$83.4 million.





Confidence in a connected world.



# **Symantec Report on the Underground Economy**

## **Key Facts and Figures**

Cybercriminals range from loose collections of individuals to organized and sophisticated groups, all with a ***common purpose***.

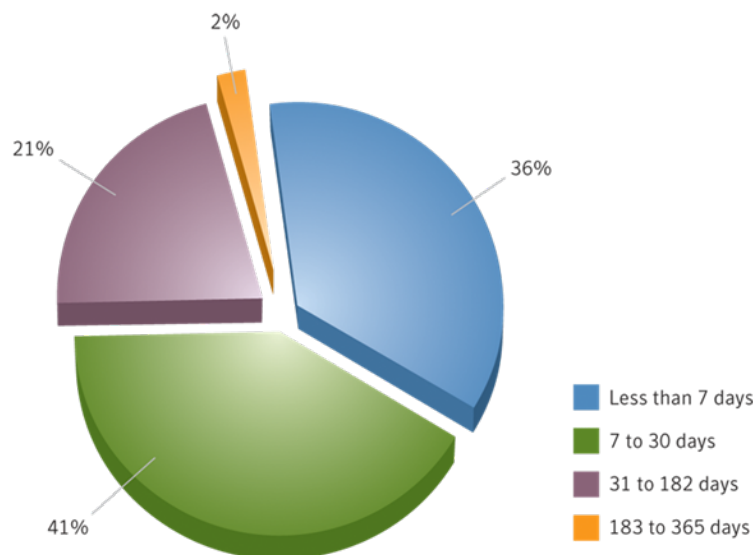
**Financial Gains!!!**

# Servers and Channels

## IRC Server Lifespans



- The median average observed server lifespan was 10 days
- Servers may be abandoned by participants or shut down by owners of legitimate IRC networks
- One of the largest observed IRC server networks had approximately 28,000 channels and 90,000 users



**Average server lifespan by days**

The Underground Economy is ***geographically diverse*** and shows the ability to generate ***millions of dollars*** in revenue for cybercriminals.



# Goods and Services

## Value of Advertised Goods & Services



- Symantec estimates the value of total advertised goods on underground economy servers was over \$276 million for the reporting period
- The potential worth of all credit cards advertised during this reporting period would be \$5.3 billion
- Using the average advertised balance of \$40,000 financial accounts would potentially be worth \$1.7 billion

Rank	Category	Percentage
1	Credit card information	59%
2	Identity theft information	16%
3	Server accounts	10%
4	Financial accounts	8%
5	Spam and phishing information	6%
6	Financial theft tools	<1%
7	Compromised computers	<1%
8	Malicious applications	<1%
9	Website accounts	<1%
10	Online gaming accounts	<1%

**Value of advertised goods as a percentage of total, by category**

The Underground Economy is a ***self-sustaining system*** where tools that aid in fraud and theft can be purchased and the stolen information obtained by those tools can then be sold.

# Goods and Services Advertised by Category



- Credit card information category ranked highest between July 1, 2007 and June 30, 2008, with 31% of sale advertisements and 24% of requests
- Credit card information and Financial accounts are relatively easy to cash out, providing immediate monetary gain

Rank for Sale	Rank Requested	Category	Percentage for Sale	Percentage Requested
1	1	Credit card information	31%	24%
2	3	Financial accounts	20%	18%
3	2	Spam and phishing information	19%	21%
4	4	Withdrawal service	7%	13%
5	5	Identity theft information	7%	10%
6	7	Server accounts	5%	4%
7	6	Compromised computers	4%	4%
8	9	Website accounts	3%	2%
9	8	Malicious applications	2%	2%
10	10	Retail accounts	1%	1%

**Goods and services available for sale, by category**

# Goods and Services

## Malicious Tools



- Malicious tools can be used to steal confidential information
- Attack kits, spam and phishing kits, malicious code, and exploits are available on the underground economy
- Exploits and attack kits had the highest average prices
- Pricing is based on supply and demand as well as the tool's capabilities

Attack Kit Type	Average Price	Price Range	Exploit Type	Average Price	Price Range
Botnet	\$225	\$150-\$300	Site-specific vulnerability (financial site)	\$740	\$100-\$2,999
Autorooter	\$70	\$40-\$100	Remote file include exploit (500 links)	\$200	\$150-\$250
SQL injection tools	\$63	\$15-\$150	Shopadmin (50 exploitable shops)	\$150	\$100-\$200
Shopadmin exploiter	\$33	\$20-\$45	Browser exploit	\$37	\$5-\$60
RFI scanner	\$26	\$5-\$100	Remote file include exploit (100 links)	\$34	\$20-\$50
LFI scanner	\$23	\$15-\$30	Remote file include exploit (200 links)	\$70	\$50-\$80
XSS scanner	\$20	\$10-\$30	Remote operating system exploit	\$9	\$8-\$10

**Attack kit prices**

**Exploit prices**

***Software piracy closely reflects the retail market,***  
software categories with the highest volume of sales are  
also the most heavily pirated.

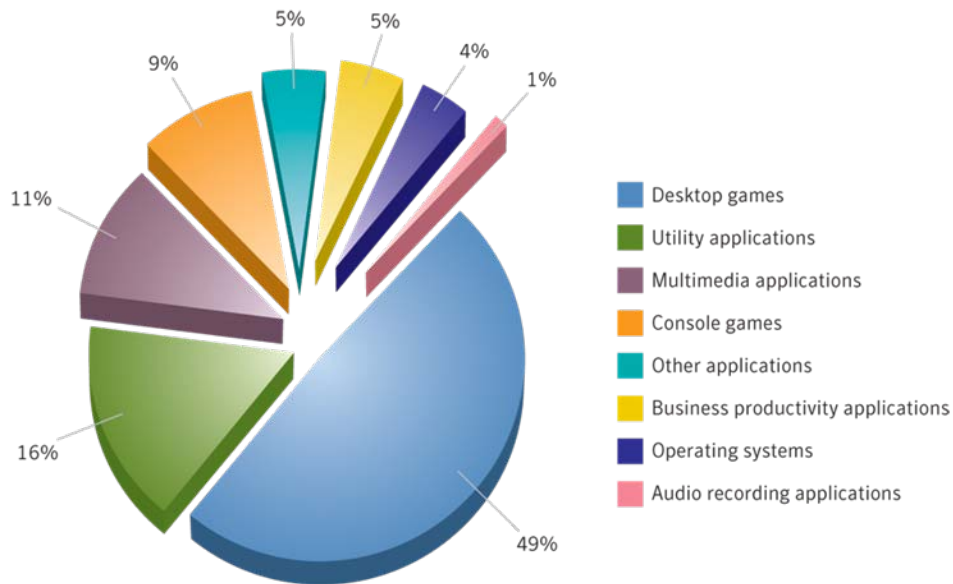


# Piracy

## File Instances by Category



- Desktop computer games were the most frequently seen tracking files by a significant margin, accounting for 49% of all file instances observed
- Retail sales of desktop games are among the highest of any category
- Number of tracking files for software tends to increase when a new release is available



**Number of file instances per category**

# Piracy

## Financial Effect on Business Sectors



- The total approximate value of all categorized tracking files observed by Symantec was \$83.4 million
- Multimedia software accounted for approximately \$53 million
- While there were more desktop game file instances the lower total value was due to a lower average price

Rank	Category	Approximate Value	Percentage of Total Value of Categories	Price Range of Software	Percentage of File Instances
1	Multimedia applications	\$53,098,000	65%	\$40–\$8,000	11%
2	Business productivity applications	\$8,671,000	11%	\$400–\$700	5%
3	Desktop games	\$8,062,000	10%	\$50	49%
4	Audio recording applications	\$2,992,000	4%	\$250–\$700	1%
5	Utility applications	\$2,573,000	3%	\$20–\$230	16%
6	Operating systems	\$2,237,000	3%	\$100–\$220	4%
7	Other applications	\$2,152,000	3%	\$30–\$600	5%
8	Console games	\$1,286,000	0%	\$35–\$60	9%

**Approximate dollar value of file instances observed**

- To help prevent loss of confidential data that could be used in identity fraud, enterprises should:
  - Implement database encryption
  - Limit access to databases including use of least privilege
  - Employ secure communications channels to transfer sensitive information
  - Ensure that endpoint security measures are in place to prevent confidential information from being copied to portable media such as USB devices and compact discs

- To help prevent the loss of confidential information that could be used in identity fraud, consumers should:
  - Employ email filtering solutions to help block fraudulent messages such as those used in phishing attacks
  - Use defense-in-depth strategies like antivirus software, firewalls, and anti-phishing toolbars
  - Limit the amount of sensitive personal information stored on their computers
  - Utilize strong passwords and change them on a regular basis
  - Do not store online account credentials using the Web browser's "remember password" feature

What's wrong with security today?

Data breach: causes and circumstances

Examples of breach stopped by Symantec

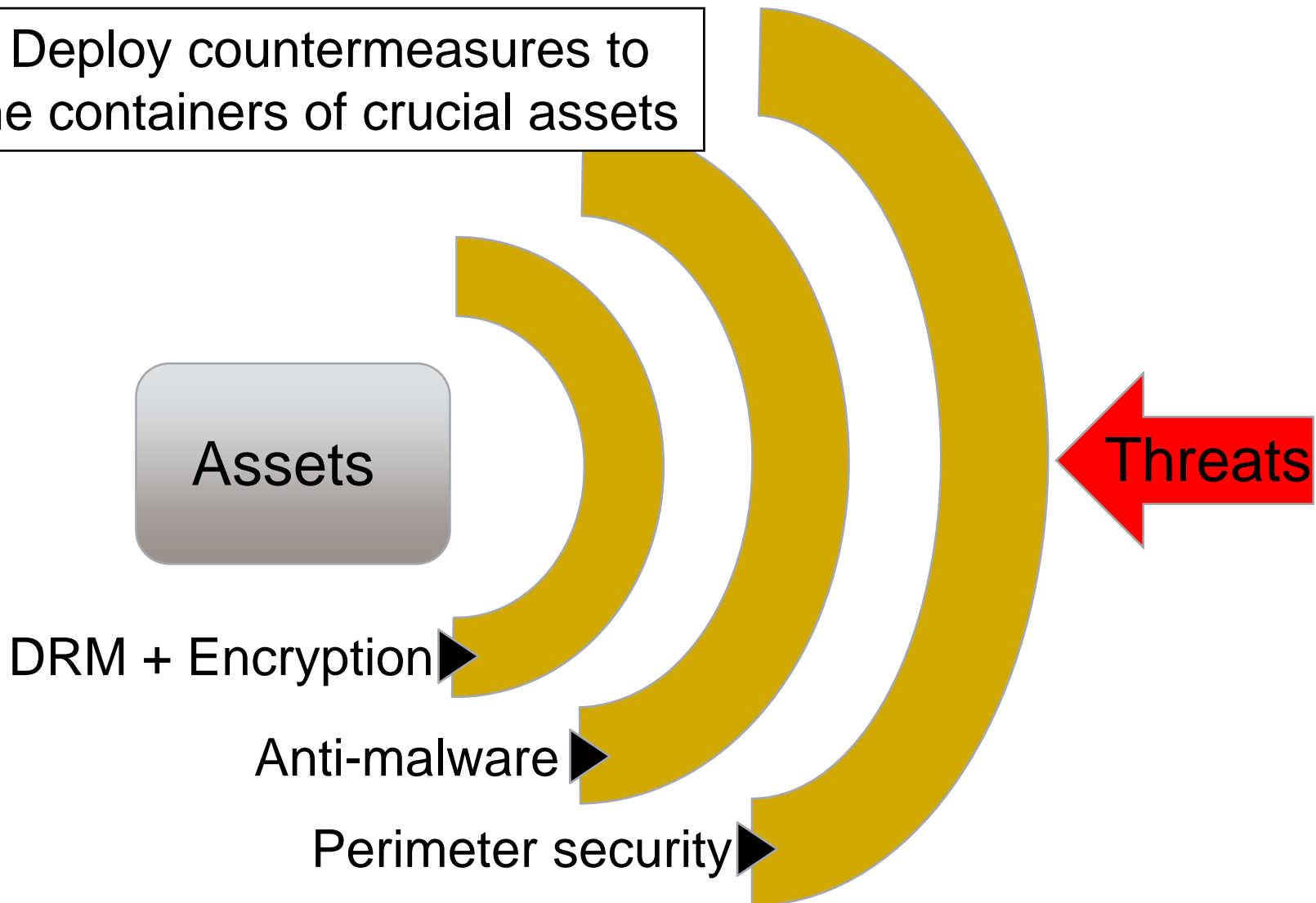
Managing risk factors for breach



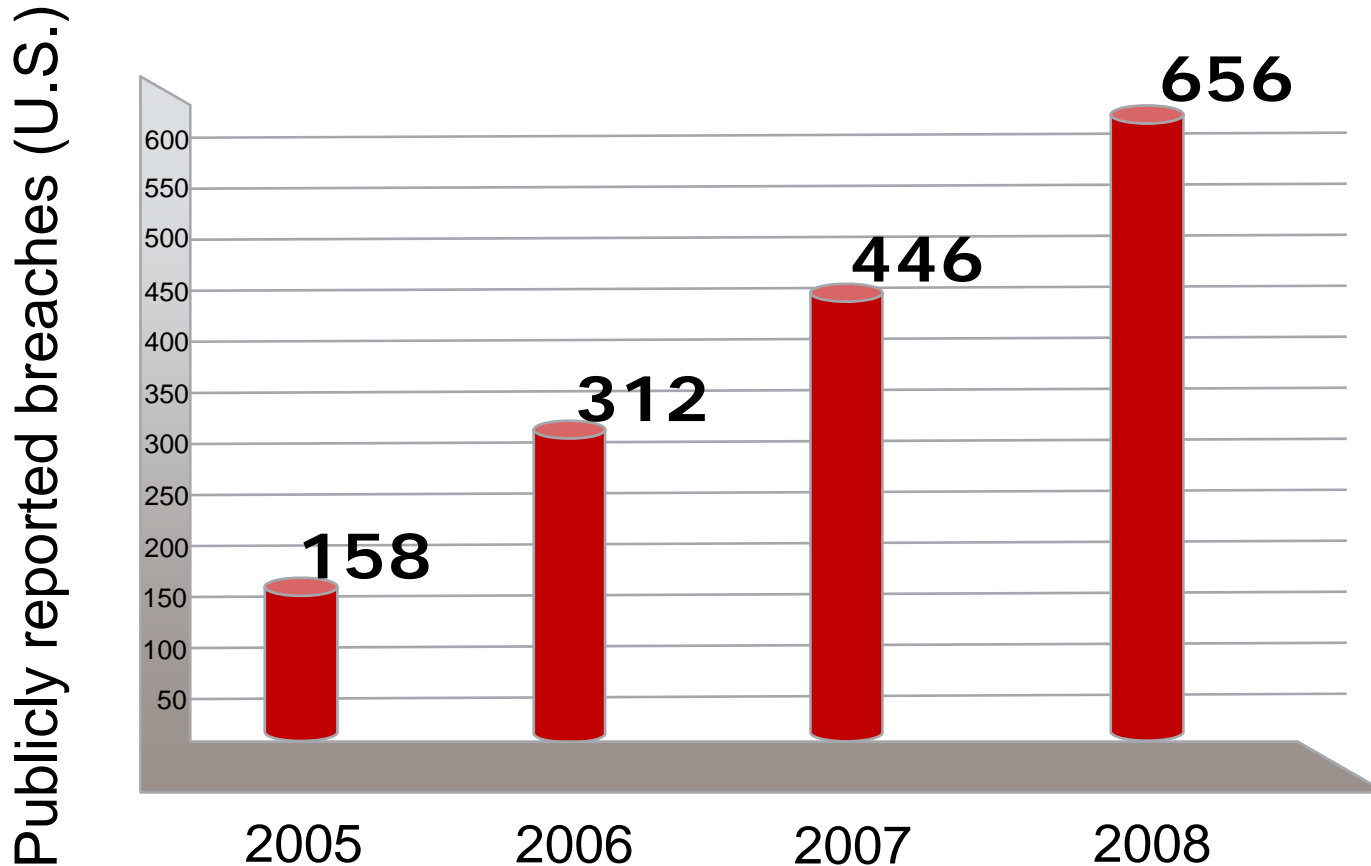
# Mission statement of traditional security



**Mission:** Deploy countermeasures to protect the containers of crucial assets



# High breaches rates pose a question



If traditional approaches work why are breach rates so high?



Confidence in a connected world.

# Data Breach: Causes and Circumstances

# Data Breach Threat Agents



Hackers and malware



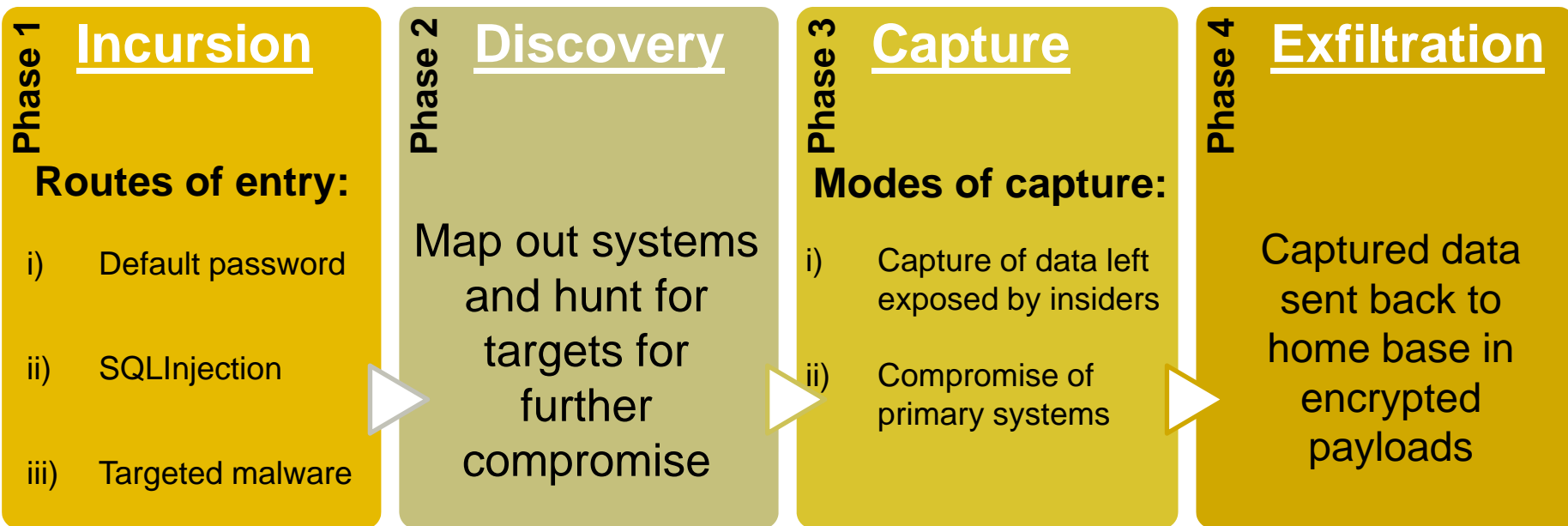
Well meaning insiders



Malicious Insiders

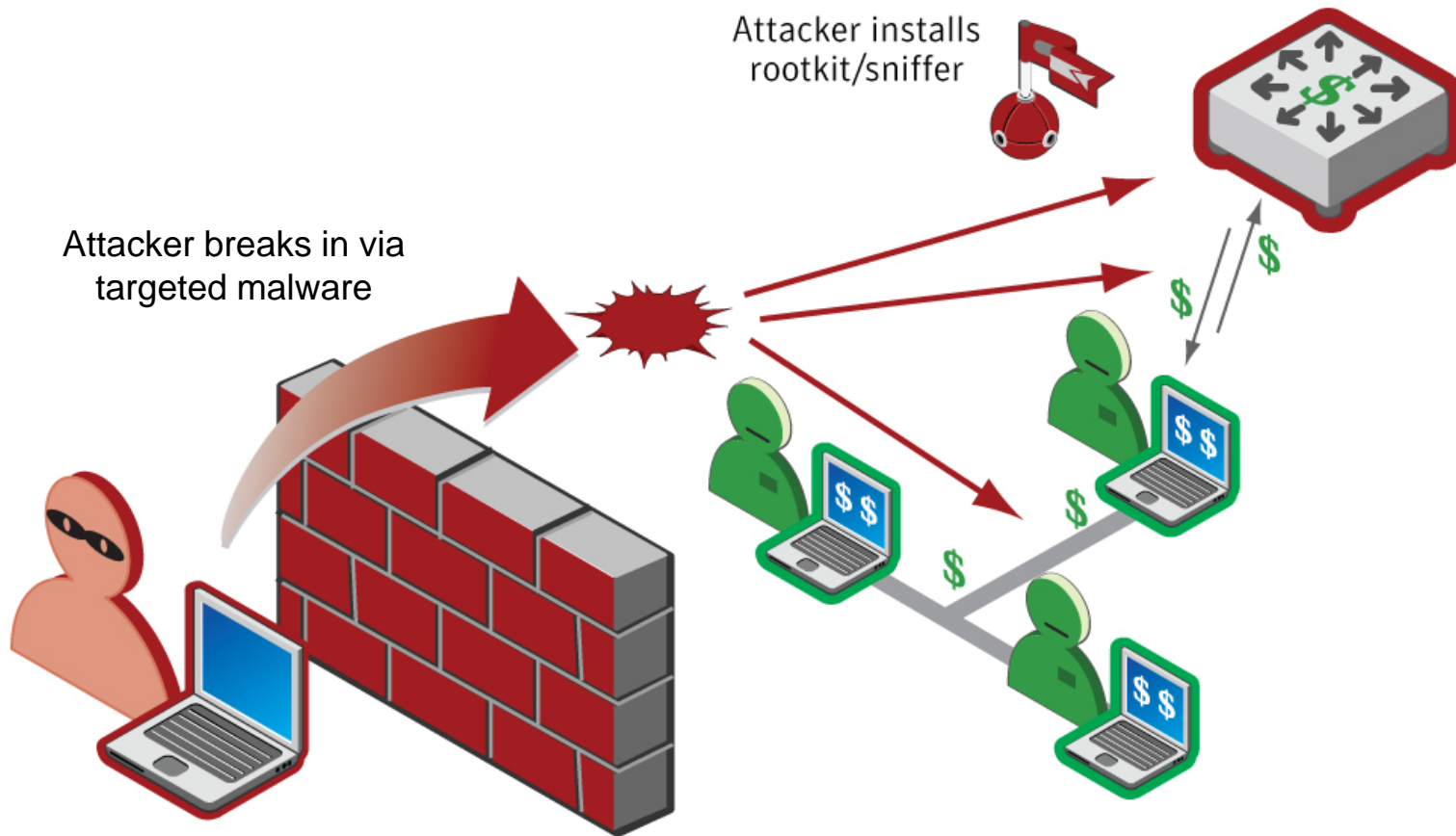


# Summary attack tree: hacker breach

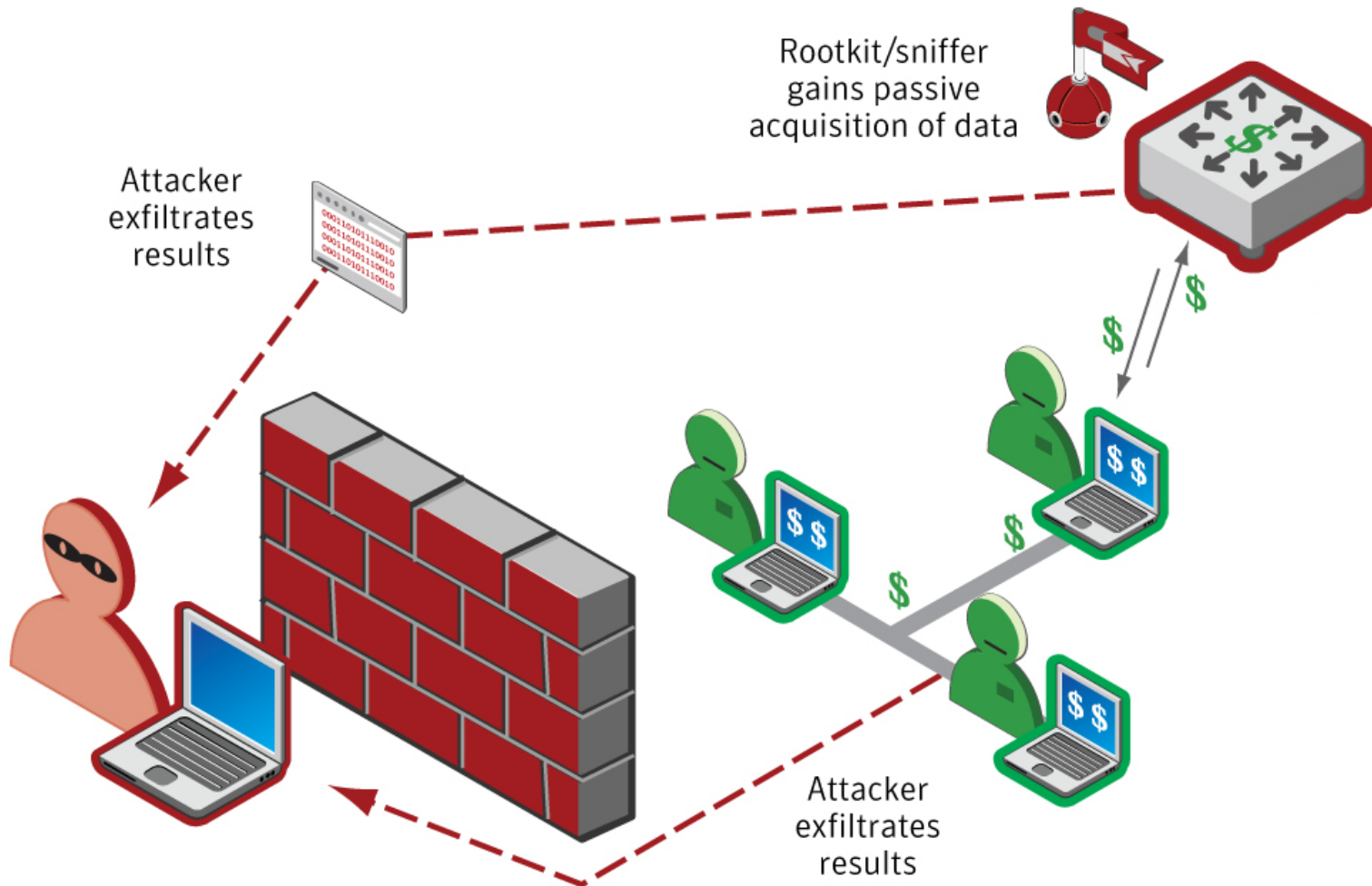




# Incursion and Discovery



# Capture and Exfiltration



# Data Breach Threat Agents



Hackers and malware



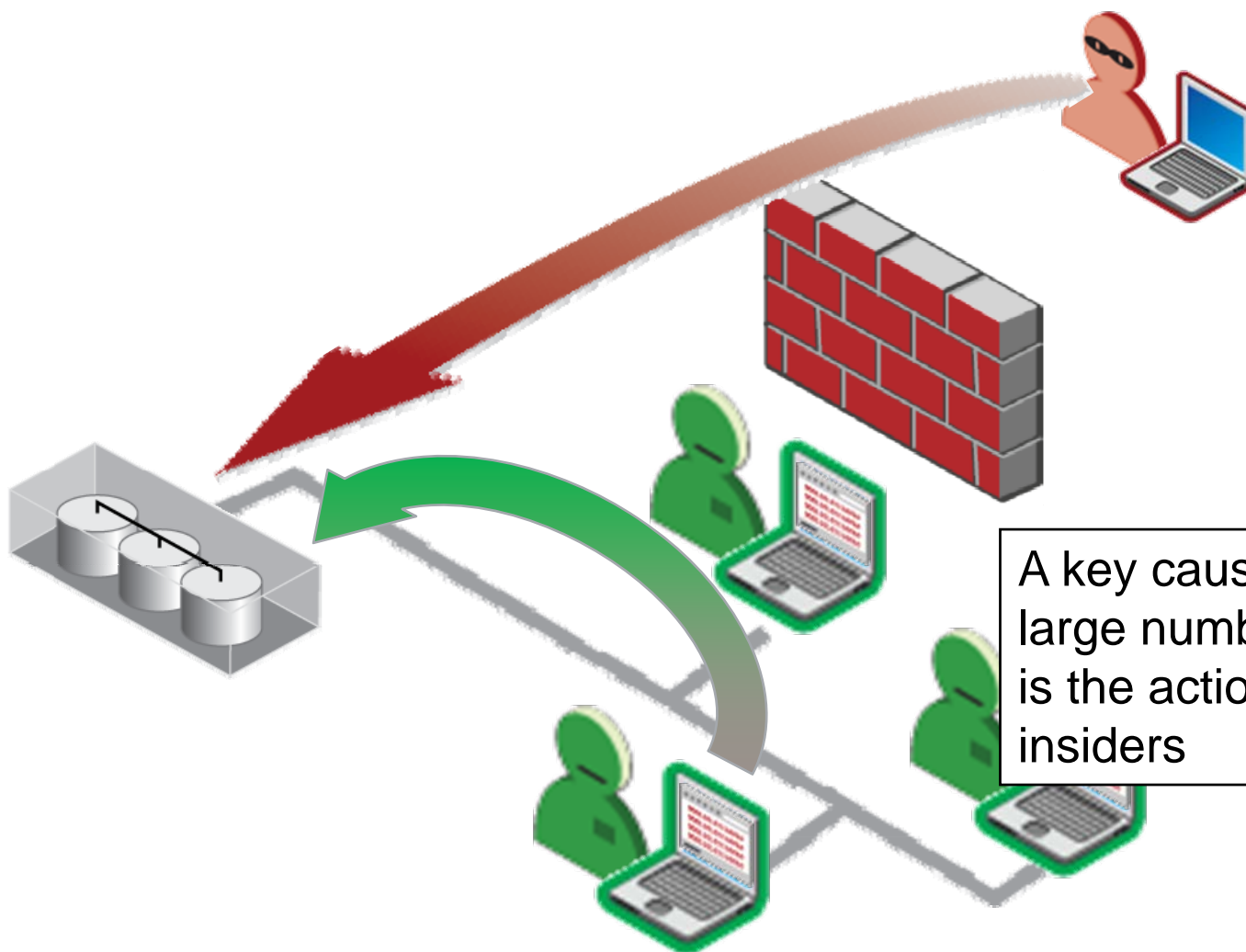
Well meaning insiders



Malicious Insiders



# Well Meaning Insiders



A key causative factor in a large number of breach cases is the action of well-meaning insiders

# Well meaning insiders enable hackers

A background image showing two business professionals, a man and a woman, in an office setting. The man is leaning over the desk, pointing at a document, while the woman looks on. The image is faded to serve as a background for the text.

**67%**

Of Breached Records  
Come from  
Insider Negligence\*

*(\*) Data targeted by hackers is confidential data that the victim organization did not know was stored there*

*Source: "Verizon Data Breach Investigation Report: 2009"*



# Well meaning insider data breach



Insiders and Hackers



vs.

Major Federal Agency

- **SETUP**

- Agency detected traffic going outbound to a known hacker site
- Knew they were in trouble, but needed us to help them know how much

- **WHAT WE DID**

- Symantec DLP found the original target of the hacker's efforts
- A software development team had copies of this employee data

- **RESULT**

- Internal data spill event is now under control
- DLP is instrumental in the cleanup

# Data Breach Threat Agents



Hackers and malware



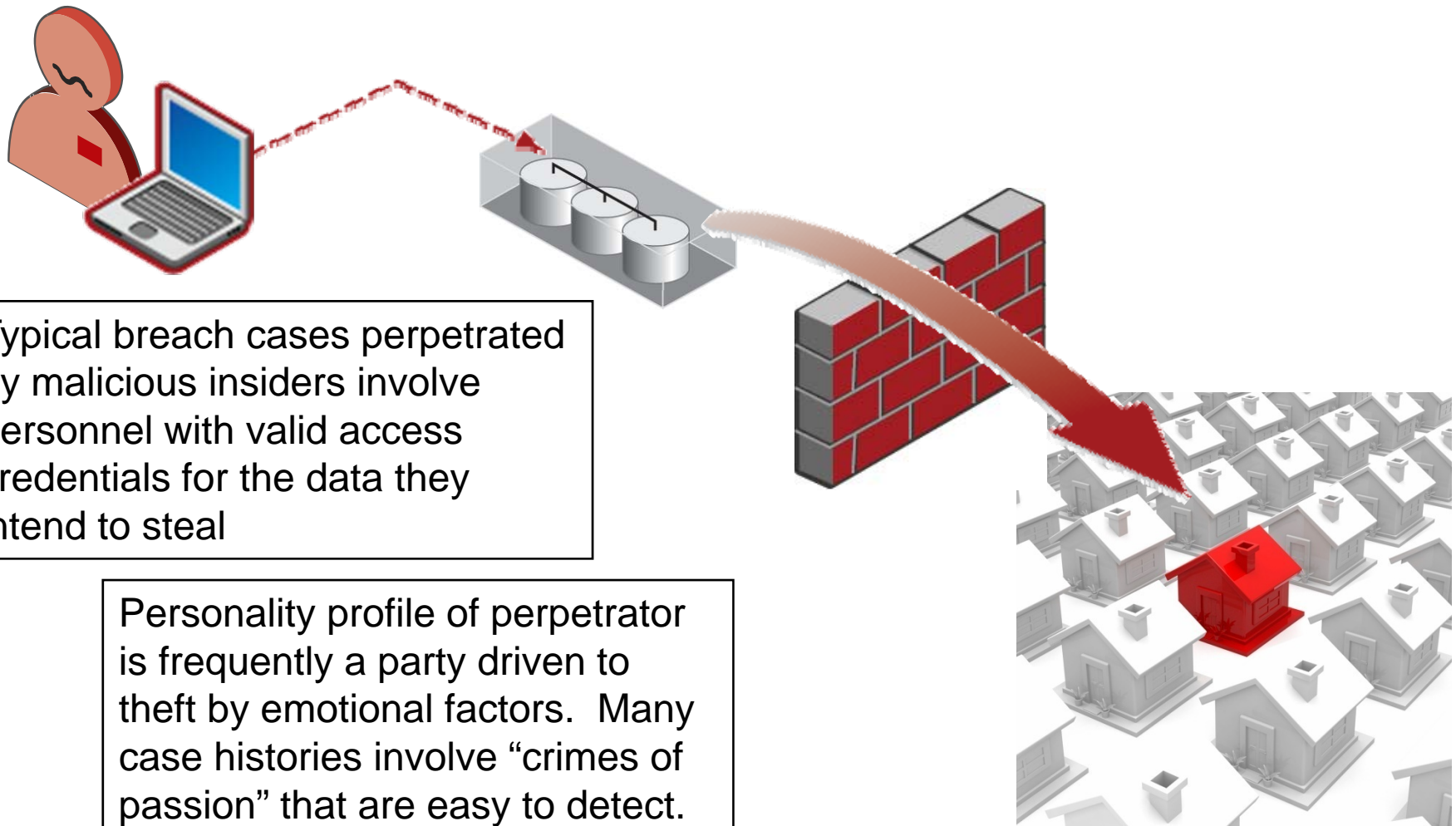
Well meaning insiders



Malicious Insiders



# Malicious Insiders



# Malicious insider data breach



Malicious insiders



vs.

Leading Savings and Loan

- **SETUP**

- After RIF rumors, employees decided to start stealing data
- Over 12 sales people tried to email customer data out the door

- **WHAT WE DID**

- Symantec DLP blocked numerous attempts at theft that day

- **RESULT**

- We stopped a dozen theft attempts cold
- DLP is now considered “mission critical” with this customer

# What Hackers Target



Poorly  
Protected  
Infrastructure



Poorly  
protected  
information



Lack of IT  
Policies



Poorly Managed  
Endpoints

# Enterprise Security Strategy



Secured  
Infrastructure



Information  
centric



Risk Based and  
Policy Driven



Operationalized

# Symantec Security Portfolio



Symantec  
Protection  
Suites



Data Loss  
Prevention  
Suite



Control  
Compliance  
Suite



Altiris  
Management  
Suite

- How do I know if I am at risk? Answer these questions:
  - Do I know if there are signs of incursion into my perimeter?
  - Where is my data? Where is it going?
  - Are my critical internal systems well defended?



# Questions?

